

## FreeSpace Demo Reference Card

### Quickstart Key controls

[The small set of keys you need to know to play the game]

Zero Throttle	Backspace
Full Throttle	\
Match Speed	M
Afterburner	Tab
Fire Primary (cannons)	Left Ctrl, joystick 1
Fire Secondary (missiles)	Space, joystick 2
Target Next Ship	T
Stop (Zero Throttle)	Backspace
Subspace Jump (end mission)	Alt-J
Joystick (orientation)	controls orientation

### Flight Controls

Turn and Pitch	Keypad 8, 2, 4, 6
Bank Left	Keypad 7
Bank Right	Keypad 9

Accelerate	A
Decelerate	Z
Afterburner	Tab
Zero Throttle	Backspace
Full Throttle	\
1/3 Throttle	[
2/3 Throttle	]
Throttle -5%	-
Throttle +5%	+

Match Target's Speed	M
Toggle Auto Speed Matching	Alt-M

Subspace Jump (end mission)	Alt-J
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### Weapons

Fire Primary	Left Ctrl
Fire Secondary	Space
Cycle Primary Forward	.
Cycle Primary Backward	,
Cycle Secondary	/
Toggle Secondary Dual Fire	Shift-/
Launch Countermeasures	X

## Targeting Controls

### Basic Targeting

Target Next Closest Hostile	H
Target Previous Closest Hostile	Shift-H
Target Next Closest Friendly	F
Target Previous Closest Friendly	Shift-F
Target Next Ship	T
Target Previous Ship	Shift-T

### Subsystem Targeting

Target Next Subsystem	S
Target Previous Subsystem	Shift-S
Stop Subsystem Targeting	Alt-S

### Advanced Targeting

Target Ship in Reticle	Y
Target Closest Ship Attacking Target	G
Target Closest Ship Attacking Self	R
Target Subsystem in Reticle	V
Target Closest Repair Ship	Alt-R
Target Next Escort Ship	E
Toggle Auto Targeting of Hostiles	Alt-H

### Energy Management

Increase Primary Weapon Recharge Rate	Insert
Decrease Primary Weapon Recharge Rate	Delete
Increase Engine Energy	Page Up
Decrease Engine Energy	Page Down
Transfer Energy from Weapons -> Shields	Scrollock
Transfer Energy from Shields -> Weapons	Shift-Scrollock

## Wingman/Squad Messaging

Comm Menu	C
Attack Target	Shift-A
Attack Subsystem	Shift-V
Disarm Target	Shift-Z
Disable Target	Shift-D
Capture Target	Shift-X
Engage Enemy	Shift-E
Form on Wing	Shift-W
Protect Target	Shift-P
Cover Me	Shift-C
Return to Base	Shift-J
Ignore Target	Shift-I
Request Rearm	Shift-R

### General Ship Commands

Add or Remove Target from Escort List	Alt-E
Clear Escort List	Alt-Shift-E

### Views

Chase View	Keypad *
Current Target View	Keypad /
External View	Keypad .
Increase View Distance	Keypad +
Decrease View Distance	Keypad -
Center View	Keypad 5

### Game Options

Context Sensitive Help	F1
Game Options	F2
Objectives, Event Log, Message Log	F4
Pause Game	Pause
Screen Shot (PCX or TGA format)	PrntScrn

### Time Compression

Increase Time Compression	Shift-.
Decrease Time Compression	Shift-,